

# Cavalier Classic Golf Tournament Rules

## Four Person Scramble Tournament

All rules interpretations will be handled and resolved by the Tournament Director.

1. All four team members tee off on each hole and then decide which tee shot they like the best and mark the spot with a tee or ball marker.
2. The other team members pick up their balls and place them within one club length (no closer to the hole) of the marked spot. Each team member hits their next shot from the chosen spot of the prior shot.
3. This procedure is followed on every shot for the remainder of the hole, including putts. The ball should be marked on the putting green also.
4. Putts need to be made within 3 inches of the marked spot (no closer to the hole). The first ball to go in the hole is counted for the team score.
5. If the ball you choose to play is in a hazard (sand, water, etc.), the rough, or out of bounds, you can not drop the ball outside of the hazard or rough even if relief is within one club length away.
6. Each team must use at least **three** of each team members tee shots on the course.
7. If a team has only three players, one player will play two shots, to take the place of the missing player. The three players must take turns hitting for the missing player, so over 18 holes, each of the three players must play for two players on a total of six holes.
8. Men tee off from the **white tees** and women from the **yellow tees**.
9. Triple Bogey is the maximum team score on any hole. Teams that reach a score of triple bogey on a hole are to pick-up and move on to the next tee.